

# Lower and upper error bounds of approximate solutions of linear systems

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joint work with

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CIA'07, Sep. 9–15, 2007; Noszvaj, Hungary

# Outline

**Purpose** Let us consider a linear system  $Ax = b$  where  $A \in \mathbb{R}^{n \times n}$  and  $b \in \mathbb{R}^n$ . The purpose is

- to verify the **nonsingularity** of  $A$ , and then
- to verify the **accuracy** of an **approximate solution**  $\tilde{x}$  of the linear system.

## Why not compute $x^* = A^{-1}b$ ?

To solve **large** (e.g. 1 million unknowns) linear system  $Ax = b$  on computer, we have to use **floating-point arithmetic** in practice.

floating-point arithmetic  $\approx$  approximate computation

$\implies$  We cannot compute the **exact** inverse  $A^{-1}$  of large  $A$ .

$\implies$  The approximation sometimes causes serious problems!

$\implies$  Let's see what happens... (on Matlab)

## (Usual) verified computation

Notation: For  $x = (x_1, \dots, x_n)^T \in \mathbb{R}^n$ ,  $|x| = (|x_1|, \dots, |x_n|)^T$ .

Given an approximate solution  $\tilde{x}$  of  $Ax = b$ , the usual verified computation gives an **upper bound** of the error or its norm:

$$|\tilde{x} - A^{-1}b| \leq \epsilon \in \mathbb{R}^n \quad \text{or} \quad \|\tilde{x} - A^{-1}b\|_\infty \leq \max_{1 \leq i \leq n} \epsilon_i = \epsilon \in \mathbb{R}$$

$\implies$  **At least**,  $\tilde{x}_i$  has correct digits (accuracy) corresponding to  $\epsilon_i$ .

$\implies$  However,  $\epsilon_i$  may be **overestimated** (too pessimistic).

$\implies$  The **quality** of the verification is still not known!

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# Quality of the verification

How (and whether) can we know it?

## Why compute both lower and upper error bounds

If both  $\underline{\epsilon}$  and  $\bar{\epsilon}$  s.t.  $\underline{\epsilon} \leq |\tilde{x} - A^{-1}b| \leq \bar{\epsilon}$  and  $\bar{\epsilon} \approx \underline{\epsilon}$  are obtained, then the quality of the verification (evaluation) can be confirmed!

**Question:** Is it possible to obtain such  $\underline{\epsilon}$  and  $\bar{\epsilon}$  without much computational cost?

**Answer:** Yes. It is not so difficult! Let's see how to do it.

## Nonsingularity of $A$ and upper bound of $\|A^{-1}\|$

It needs some effort in terms of computational cost. For example,

- Let  $R$  be an **approximate inverse** of  $A$ . If  $\|I - RA\| < 1$ , then  $A$  is **proved** to be nonsingular and

$$\|A^{-1}\| \leq \frac{\|R\|}{1 - \|I - RA\|}.$$

- computing a lower bound  $\underline{\sigma}$  of the **smallest singular value** of  $A$   
 $\implies$  If  $\underline{\sigma} > 0$ , then  $\|A^{-1}\|_2 \leq 1/\underline{\sigma}$ .

## Fundamental theorem

**Theorem 1. [Ogita et al., 2003]** *Let  $A$  be a real  $n \times n$  matrix and  $b$  be a real  $n$ -vector. Let  $\tilde{x}$  be an approximate solution of  $Ax = b$  and  $r := b - A\tilde{x}$ . Let  $\tilde{y}$  be an approximate solution of  $Ay = r$ . If  $A$  is nonsingular, then it holds for  $p \in \{1, 2, \infty\}$  that*

$$|A^{-1}b - \tilde{x}| \leq |\tilde{y}| + \|A^{-1}\|_p \|r - A\tilde{y}\|_p e, \quad (1)$$

where  $e := (1, \dots, 1)^T \in \mathbb{R}^n$ .



## Tight enclosure of the solution

For an arbitrary  $y \in \mathbb{R}^n$ , we have

$$A^{-1}b - \tilde{x} = A^{-1}b - (\tilde{x} + y) + y.$$

It follows that

$$|y| - \epsilon_y \leq |A^{-1}b - \tilde{x}| \leq |y| + \epsilon_y \quad \text{with} \quad \epsilon_y := |A^{-1}b - (\tilde{x} + y)|.$$

Using this and Theorem 1, we have the following proposition.

**Proposition 1.** *Let  $A, b, \tilde{x}$  and  $r$  be as in Theorem 1. Let  $\tilde{y}$  be an approximate solution of  $Ay = r$ . Assume that  $A$  is nonsingular and  $\rho$  satisfies  $\|A^{-1}\|_p \leq \rho$  for any  $p \in \{1, 2, \infty\}$ . Then*

$$\max(|\tilde{y}| - \epsilon, \mathbf{o}) \leq |A^{-1}b - \tilde{x}| \leq |\tilde{y}| + \epsilon, \quad (2)$$

where  $\epsilon := \rho \|r - A\tilde{y}\|_p e$  and  $\mathbf{o} = (0, \dots, 0)^T \in \mathbb{R}^n$ .

$\implies$  If  $|\tilde{y}_i| \gg \epsilon_i$ , the error bounds are very tight!

$\implies$  Such  $|\tilde{y}|$  can be obtained by the **iterative refinement method**.

## Iterative refinement and staggered correction

To obtain a tight enclosure of an approximate solution  $\tilde{x}$  of a linear system  $Ax = b$ , we introduce a so-called “**staggered correction**”.

$\mathbb{F}$ : a set of floating-point numbers

Using **iterative refinements**, we can obtain  $\tilde{x} + y$  with **arbitrarily higher precision**: For  $R \approx A^{-1}$

$$y^{(\ell+1)} = R * (b - A(\tilde{x} + y^{(\ell)})),$$

where  $y^{(\ell)} = \sum_{k=1}^M y_k^{(\ell)}$  with  $y_k^{(\ell)} \in \mathbb{F}^n$ .  $\implies$  The correction term  $y$  can be expressed by the sum of floating-point vectors.

This makes only sense for calculating the residual  $b - A(\tilde{x} + y^{(\ell)})$  when an **accurate dot product** is available (Fortunately, we have it!).

[1] O., Rump, Oishi: *Accurate sum and dot product*, SIAM J. Sci. Comput., 26:6 (2005), 1955–1988.

[2] Rump, O., Oishi: *Accurate floating-point summation: Part I / Part II*, submitted for SISC.

On the other hand, to obtain tight error bounds, we need to compute

$$\epsilon_i = \rho \|r - A\tilde{y}\|_p = \rho \|b - A(\tilde{x} + \tilde{y})\|_p.$$

This is compatible with the iterative refinements!

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# Numerical experiments

(Matlab demo)

Thanks!